



Reception Topic Overview Autumn 1

All About Me

Texts

- Little Hedgehog's Big Day
- First Day at Cow School
- Ruby's worry
- The Colour Monster
- The Colour Monster Goes to School



Communication and Language

- Articulate their ideas and thoughts in well-formed sentences.
- Use new vocabulary in different contexts.
- Respond to and answer questions about stories and events.
- Make predictions and anticipate key events based on illustrations, story content and title when listening to stories.
- Understand how to listen carefully and why listening is important.
- Engage in story times.

Physical Development

Gross Motor

- Develop throwing and catching skills using large and small objects e.g. balloons, balls, scarves etc.
- Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.
- Further develop the skills they need to manage the school day successfully; lining up, queuing and mealtimes.

Fine Motor

- Develop their small motor skills so that they can use a range of tools competently, safely and confidently.

PE – Fundamental Movement Skills

- To demonstrate the fundamental movement skills running, jumping, hopping, skipping, underarm throwing, overarm throwing, catching and bouncing a ball and kicking and rolling a ball.

Religious Education

I am Special

- To give pupils an understanding that they are unique and special.
- To know that Christians believe that they are loved, valued and made by God.

Personal, Social and Emotional Development

- Classroom routines, rules and children's names.
- Name and discuss different types of feelings and emotions.
- Know how to stay safe in the classroom and outside.
- Demonstrate skills in building friendships and cooperation.
- Describe different feelings.
- Identify who can help if they are sad, worried or scared.
- Identify ways to help others or themselves if they are sad or worried.

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Literacy

- Learn the new sounds **s a t p i n m d g o c k c k e u r h b f l**
- Confidently read the tricky words **is I the**
- Re-read what they have written to check that it makes sense.
- Read individual letters by saying the sounds for them.
- Identify initial sounds.
- Blend sounds into words.
- Begin to write initial sounds in words.
- Engage in story times
- Learn new vocabulary
- Use new vocabulary through the day.
- Engage in non-fiction books.
- Re-read these books to build up their confidence in word reading, their fluency and their understanding and enjoyment.

Understanding the World Science & History

- Explore the natural world around them.
- Describe what they see, hear and feel whilst outside.
- Talk about members of their immediate family and community.
- Name and describe people who are familiar to them.

Maths

Mastering Number

- identify when a set can be subitised and when counting is needed
- subitise different arrangements, both unstructured and structured, including using the Hungarian number frame
- make different arrangements of numbers within 5 and talk about what they can see, to develop their conceptual subitising skills
- spot smaller numbers 'hiding' inside larger numbers
- connect quantities and numbers to finger patterns and explore different ways of representing numbers on their fingers
- hear and join in with the counting sequence, and connect this to the 'staircase' pattern of the counting numbers, seeing that each number is made of one more than the previous number
- develop counting skills and knowledge, including: that the last number in the count tells us 'how many' (cardinality); to be accurate in counting, each thing must be counted once and once only and in any order; the need for 1:1 correspondence; understanding that anything can be counted, including actions and sounds
- compare sets of objects by matching
- begin to develop the language of 'whole' when talking about objects which have parts

White Rose Maths

Match, Sort and Compare

- Match objects
- Match pictures and objects
- Identify a set
- Sort objects to a type
- Explore sorting techniques
- Create sorting rules
- Compare amounts

Expressive Arts & Design

Art

- Explore, use and refine a variety of artistic effects to express their ideas and feelings.
- Develop storylines in their pretend play.
- Join in with songs.