



SCIENCE - Animals Including Humans - Keeping Healthy

- Describe the importance for humans of exercise, eating the right amounts of food, and hygiene.

Educational Visit to Brockholes - Habitats (Recall and Review)

- Identify that most living things live in habitats to which they are suited.
- Describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.
- Identify and name a variety of plants and animals in their habitats, including microhabitats and ponds.

ART - Sculpture and 3D: Clay Houses

- Flatten and smooth their clay, rolling shapes successfully and making a range of marks in their clay.
- Make a basic pinch pot and join at least one clay shape onto the side using the scoring and slipping technique.
- Roll a smooth tile surface.
- Join clay shapes and make marks in the tile surface to create a pattern.
- Draw a house design and plan how to create the key features in clay.
- Create a clay house tile that has recognisable features made by both impressing objects into the surface and by joining simple shapes.

RE - The Church

- Develop an understanding of 'church' as a holy place and a body of people.
- Begin to develop an understanding of what happens in a church and why.
- Begin exploring at least two places of worship from World Faiths, Islam, Hinduism or Judaism.

CURRICULUM OVERVIEW
Year 2

TERM
Summer 1

COMPUTING - Programming Robot Algorithms

- To describe a series of instructions as a sequence.
- To explain what happens when we change the order of instructions.
- To use logical reasoning to predict the outcome of a program.
- To explain that programming projects can have code and artwork.
- To design an algorithm.
- To create and debug a program.

PE

- Athletics
- Dance

ENGLISH

- Adventure stories
- Recount

MATHS

- Fractions
- Time

Christian Value
Service

PSHE
Healthy bodies, healthy minds



ST ANNE'S COPP CHURCH OF ENGLAND PRIMARY SCHOOL



"Let us love, not in word, but in truth and action." (1 John 3:18)